

Call to Order – 10:05 am, January 7, 2014 | MBC 2296

1. Roll Call of Attendance

Committee Composition

Board Member (*chair*) Shirin Escarcha
Board of Directors Member Deepak Sharma (*late*)
Board of Directors Member Ayla Kooner
Councilor
Student At-Large..... Clara Chow
Student At-Large..... Rahul Rajanala

Society Staff

Student Union Organiser Antonio Daling
Minute Taker Dion Chong

Guests

BPK SA..... Steven McGee
SFU Collegiate Gaming Club Tim Cho
DotA2 Club..... Edward Ning

Regrets

Councilor Stephanie Hall (*academic*)

Absence

Vice President Student Life..... Kayode Fatoba

2. Adoption of the Agenda

MOTION GC 2015-01-07:01

Chow
Be it resolved to adopt the agenda as presented.

CARRIED

3. Ratification of Regrets

MOTION GC 2015-01-07:02

Chow
Be it resolved to ratify regrets from:

Councilor Stephanie Hall (*academic*)

CARRIED

Sharma entered 10:08am

4. Granting Presentations

a. CGC, DotA2, Smash, CSSS, SSSS - C-LAN 2015

Event was planned for January 24-25 in computer labs on both SFU Surrey and Burnaby with the assistance of the associated DSUs. PC and console gaming would be conducted. A similar event was held in the fall semester with success. Grants were needed to cover security for the computer labs, audiovisual funding, production staff (production and equipment rental), food for event organizers and volunteers, photography and videography staff (which assists with sponsorship procurement in the future). Finally, printing funds were needed. SFU Engagement

Fund assisted in the previous iteration of the event and the clubs were open to once again being funded partially through the fund. Registration fee revenue were all being put towards the prize pool. Sponsorship had been sought by the group – ASUS supplied backpacks and shirts, Red Bull provided product, Cloud 9 provided shirts for winner – with a total value of \$1500 across all sponsorship.

Extensive post-event reports have been produced by the associated organizers in the past.

b. BPKSA – Careers in BPK

BPKSA was requesting a \$1000 grant to cover SFSS Food and Beverage Services catering and Copy Centre printing. The Department of Biomedical Physiology and Kinesiology provided \$500 in funding. The event had been conducted over the last number of years, and this iteration was expected to have 140 attendees.

BPKSA is planning to apply for \$400 from the Student Engagement Fund, given limited funding from BPK Co-op.

5. Budget Update

The Student Union Organiser provided an update on the student union grant budget, which was deemed healthy. The Organiser was recognized for the usability of the document provided to the committee.

GC was reminded that the Student Engagement Fund typically funds equal or less than SFSS Granting Committee funding.

6. Grant Considerations

a. CGC, DotA2, Smash, CSSS, SSSS - C-LAN 2015

Given the number of groups involved and the campuses where the event would be conducted on, members were excited to see the full breadth of the event proposition. The groups were requesting a grand total of \$1444.80 from club grants and \$619.20 from student union grants. Although clubs have access to an audiovisual budget within their core funds, there were no indication that this was being accessed for the purpose of the event.

Student unions requests did not meet the core contribution requirement, which has typically been 10% of the request. The committee thus reduced the grant request by 10% from each student union's respective portion of the request, although it would be up to each student union to vote to make up the difference. The Student Union Organiser would follow up with the student unions on the decision.

Graphic designers have been requested in the past by other groups and rejected by the Granting Committee and therefore the committee chose not to fund the item. Although the committee recognized the necessity of the production staff for console station rental, production staff/photographer/graphic designer could be offloaded to the Student Engagement Fund to avoid any issues of Society granting setting precedence. It was indicated that the committee had approved production costs related to equipment acquisition and setup for performance arts student unions and this was a similar case where such services were needed for the event. The Society recently received a draft of new restrictions around use of the student engagement fund, including restrictions on human resource staffing or mileage, as well as soft costs.

MOTION GC 2015-01-07:03

Kooner

Be it resolved to grant Collegiate Gaming Club (30%), DotA2 Club (20%), Smash Club (20%), Computer Science Student Society (20%), Software Systems Student Society (10%) up to \$1662.08 from the clubs and student union line items for C-LAN 2015 covering all budgeted costs except for photographer and graphic designer.

CARRIED

b. BPKSA – Careers in BPK

The diversity of funding sources was seen as positive. The event series has consistently had around 110-120 participants involved on a yearly basis.

Although the honesty of the proposal was commended, the committee indicated its concern of the loss revenue identified in the past, and requested that mechanisms were firmly in place to prevent loss revenue. However, the committee recognized that the nature of the event was such that member contributions through admission fees should be minimal.

BPKSA was aware of the 10% requirement for core funding for grant requests, as this had been recommended by the Student Union Organiser. The union indicate that it would not contribute the full amount as there were other events planned which would necessitate usage of their core funds. The committee was of the opinion that the student union was not exempt from the 10% contribution requirement, especially since the requirement had also been applied to all grants considered at the current meeting.

MOTION GC 2015-01-07:04

Sharma

Be it resolved to grant BPKSA up to \$950 from the student union line item for Careers in BPK catering and printing through SFSS services.

CARRIED

7. Attachments

C-Lan 2015 Grant Request.pdf

BPKSA Career in BPK Event 2015 - SFSS Grant Proposal.pdf

8. Adjournment 11:00am

Event: C-LAN Spring 2015

Time: January 24th-25th, 2015

Location: SFU Surrey and SFU Burnaby (Applied Science Building)

Organizers: SFU Dota2 Club, Collegiate Gaming Club, Smash Club, Computer Science Student Society, Software Systems Student Society

Contacts:

Head Organizer: Timothy Cho

Collegiate Gaming Club: Jesse Lynch, Davinder Daley

Dota2 Club: Edward Ning, Daniel Lim

Smash Club: Jake Turner

CSSS: Kenneth Kwok

SSSS: Alan Lee

Overview:

This event will be a two-day gaming event including PC and console games,. Our goal is to host a significant event to encourage the gaming population of the school to socialize and find their peers on campus. This is building off of our previous event which was smaller in scale and held exclusively in the Surrey campus which despite several setbacks and being our first attempt was considered a success. The timing of this event is also immediately after clubs days and provides a good beginning of the semester event for the school.

Audience:

We are targeting the gaming population in the SFU student body as well as their friends. We project over 300 attendees with a breakdown on an attached spreadsheet. As this event is hosted on SFU property and supported by several on-campus departments, we will charge non-SFU participants a higher rate. However we believe that there is a net benefit in allowing non-SFU student participation as it will showcase SFU's facilities, student life, and the school as an organization. We will have pre-registration only for this event.

Facilities:

The department of computing science is allowing a gaming event to be held in the Computing Science Interactive Labs(CSIL) at Burnaby which hold over 180 computers. This is in addition to the Surrey CSIL which we previously and will again have secured for our event holding 60 computers. With over 240 computers across the two campuses we will be able to present the largest gaming event of this type in

Vancouver. In addition, Computing Science is providing all of the facilities and tech support to us at no charge.

We have also booked the Applied Science Building (ASB) atrium as well as ASB 9896, a seminar room, and TASC 9204 another seminar room. These areas will be used for the console gaming portion of our event and are also booked at no charge.

Events:

Our event will be consisting of tournaments for several of the most currently popular games. For the PC we plan on holding tournaments for Dota2, League of Legends, CS:GO, and Hearthstone. On the console we will have tournaments for Super Smash Brothers Melee, Street Fighter 4, and Marvel vs Capcom.

Sponsorships and Outreach:

In the gaming industry, vendors and organizers frequently offer material support to events in exchange for advertising and outreach. For this and any subsequent event of this type we will be contacting sponsors to request anything to give out with a focus on prizes for tournaments. If this event is successful we will have proof of the level of outreach we can provide for sponsors.

We hope to gain high visibility for this event, our clubs, and SFU through on-campus advertising and word of mouth. IT services has already provided us with a website (<http://www.sfu.ca/theclan/>) and between the clubs alone we have a social media web presence of over 1000 SFU students. We have budgeted for print promotional materials to be distributed as well.

Budget:

Our budget is as follows:

Costs:

Rooms are at no charge.

Security for the computing labs for \$624(\$26/hour x 24 hours): The manager of computing science requested we arranged a security guard for our event to watch over the computing labs.

Production Staff (\$200): We have an external group assisting with the console portion of our event by providing event staff as well as 5 console stations consisting of a TV, gaming console, and the software used for our event as well as the equipment for an internet broadcast of our event.

Audiovisual (\$280): Our event will require 2 TVs on the first day and 2 TVs on the second day of the event which AV provides at \$70 per TV per day.

Food (\$300): Food for event organizers and volunteers.

Photographer(\$300): For media coverage and record of the event.

Printing (\$180): We plan on printing a 3 foot by 8 foot banner for our event to be placed above convo mall which was quoted by the SFSS print store at around \$125. The rest of the budget is for letter sized posters to be placed around campus as advertisement.

Total budgeted costs: \$1,884.00

Revenues:

All of our revenue is through registration fees and expected participation which are as follows:

Dota2 tournament:

\$10/person for SFU students and \$15/person for non-SFU students. We expect 80 participants so on an average fee of \$12.50 we expect \$1000.00

League of Legends tournament:

\$10/person for SFU students and \$15/person for non-SFU students. We expect 80 participants so on an average fee of \$12.50 we expect \$1000.00

Hearthstone tournament:

\$5/person for SFU students and \$10/person for non-SFU students. We expect 32 participants so on an average fee of \$7.50 we expect \$240.00

CS:GO tournament:

\$10/person for SFU students and \$15/person for non-SFU students. We expect 40 participants so on an average fee of \$12.50 we expect \$500.00

Console tournaments:

\$5/person for SFU students and \$10/person for non-SFU students. We expect 96 participants so on an average fee of \$2.50 we expect \$240.00

Total projected attendance is **328** players with fees totaling **\$2980.00**.

Our event is planned for zero net profit and we plan to return all revenue to attendees in the form of prizing. Having strong prizing is essential to ensure healthy participation of our event.

Grant Request:

We are requesting SFSS for a total support of **\$1884** or roughly \$5.75/attendee to cover event costs so all our revenue can be used towards prizing. The breakdown is:

20% - Dota2 Club (\$376.80)

25% - Collegiate Gaming Club (\$471.00)

25% - Smash Club (\$471.00)

20% - Computing Science Student Society (\$376.80)

10% - Software Systems Student Society (\$188.40)

In total, **\$1130.40** from clubs and **\$753.60** from DSUs. As of grant submission time the DSUs have not yet formally approved the required amounts from core but we expect them to do so at their next scheduled meetings.

SSSS Meeting Minutes

Nov 12, 2014

Meeting start: 1:33PM

Location: SUR 2995

Attendees:

- Alan Lee (President)
- Eric Yang (Vice-President)
- Tina Tran (Secretary)
- Priscilla Lee (Internal-External Representative)
- Nhan Nguyen (First Year Representative)
- Gordon Shieh (Student Member)
- David Li (Student Member)
- Mikee Villanueva (Student Member)

Meeting chair: Alan Lee

1. Solicitations for Director of Events
 - a. Nominee: David Li
 - b. Poll will be held through a web survey which will be emailed by Alan later today
2. Grant for board games night
 - a. Deadline to decide on which 10 games to order is Nov 26, 2014
 - b. Request \$300-\$500 grant
3. Spring 2015 CLAN gaming event
 - a. SSSS will be in charge of the Spring 2015 CLAN gaming event; logistics will be worked out later on as event gets closer
 - b. Motion to have the SSSS run the Spring 2015 CLAN gaming event
 - i. Motion passed
4. Open floor
 - a. Merchandise
 - i. Priscilla will send out the web survey later today to decide on a design
 - ii. Once design is decided, an email will be sent out to the CMPT-SoSy mail list to accept pre-orders
 - b. Grant for executive team bonding activity
 - i. No response/update on the grant proposal submitted
 - ii. Grant will be re-submitted and the event will be rescheduled to next semester

Meeting adjourned: 2:00PM

CSSS General Meeting Minutes

Nicholas Hoekstra

Wednesday, November 19th, 2014

Meeting called to order at 5:40PM, Colin chairs.

	Name	Email (@sfu.ca)	Affiliation
Attendees	Jason Wang	jwa131	CMPT Course
	Colin Woodbury	cwoodbur	VP
	Gavin Haynes	gavinh	Major
	Brian He	byhe	Guest
	Jonathon Lo	jclou	Major
	Yi-Hsuan Wu	yihsuanw	FYR
	Kenney Guan-Lin Wu	kenneyw	Major
	Corbett Gildersleve	cgilders	President
	Lukezander Asayo	lukea	Major
	Steven Yang	hyyang	FYR
	Kenneth Kwok	kennethk	DoA
	Nicholas Hoekstra	nhoekstr	Secretary
	Gary Moon	gmoon	E@L
	James Hannah	jhannah	Major
	Daphne	dca74	Major
Jack Anderson	jfanders	Major	

1 Report of Officers

1.1 President (Corbett Gildersleve)

- Mostly busy responding to emails.
- Met someone that deals with FAS external relations that could help promote us to companies.
- FAS Formal is currently in the process of being planned.
- Coin counter has been purchased and delivered.

1.2 Vice President (Colin Woodbury)

- Linux Workshop Tutorial is happening on November 28th.

1.3 Treasurer (Brandon Wong)

- Unable to attend, no regrets sent.

1.4 Director of Resources (Joel Teichroeb)

- Unable to attend, no regrets sent.

1.5 Director of Activities (Kenneth Kwok)

- C-LAN is happening on January 24-25th.
- Omegathon is happening on January 9th.
- A grant request of about \$300 will be made.

1.6 Secretary (Nicholas Hoekstra)

- Will be half an hour late, but will report later.

1.7 Executive at Large (Gareth Moon)

- Pop machine is currently out of Coke Zero.
- There was a big issue with no one available to sign the cheque for an order.

1.8 First Year Representatives (Steven Yang & Yi-Hsuan Wu)

- Plans are currently in progress, a really awesome first year event will be held early January.

2 Fundraiser Follow-up

- Still finalizing what we owe to the CS Office.
- We have raised around \$750 for equipment.
- Corbett motions for up to \$750 from core funding for Dev Equipment to match what we have raised.
 - Kenneth seconds.
 - Motion passes.
- We will also attempt to ask the SFSS for a grant for the equipment, or to run workshops where people will be able to use said equipment.
- This money will also be spent on a new secure cabinet to store the equipment. (roughly looking at \$1000)

3 Bank Account Update

- Probably won't go with Scotiabank, the cost is too much and the available accounts have low transaction limits.
- We are looking at relocating our VanCity home branch near Lougheed instead for convenience.

4 End of Semester Social

- Happening on November 28th.
- We will have a Wii setup in the ASB Atrium for Smash Brothers (Project M).
- Need to book a screen, projector, and TV.
- Free or cheap hot chocolate will be given out.
- Magic Draft (iTCG)/Board Games/LAN Party will be happening the evening.
- Free food will be ordered for the people attending (Chinese Food).
- Corbett motions for up to \$150 from our core funding for the TVs and Projectors.
 - Gary seconds.
 - Motion passes.
- Corbett motions for up to \$250 for the End of Semester Social.
 - Jack seconds.
 - Motion passes.

5 Open Floor

5.1 First Year Event

- Skating event will be held near Metrotown.
- Possibly go for dinner nearby afterward.
- Corbett motions for up to \$100 from our core funding to use towards a grant request for this event.
 - Nicholas seconds.
 - Motion passes.

5.2 Sandwich Board

- This will be used to display info at events (ie. Pizza Fridays) and to advertise upcoming events.
- Corbett motions for up to \$100 to buy a sandwich board.
 - Jack seconds.
 - Motion passes.

5.3 NWHacks

- David Baldwin from UBC reached out about NWHacks, a hackathon happening this Spring.
- He is looking for some representatives from SFU to help get the word out. Send him an email if you're interested in helping out.
- It's supposed to be a large event with people from around BC, Alberta, etc.
- Website nwhacks.com says the event is from January 9th to 11th.
- There is an icebreaker event happening this Friday.
- The hackathon is being run by StartupStorm, a club at UBC.

5.4 iTCG Join Magic Draft

- This is being held alongside our End of Semester Social on November 28th.
- Kenneth motions for up to \$360 to fund the joint event with iTCG. This money will be made back as per usual.
 - Gary seconds.
 - Motion passes.

5.5 Constitution Amendments

- Some amendments need to be made to the CSSS Constitution.
- SFSS Treasurer needs to be removed as a signing officer from our external account (outdated).
- Position lengths for Director of Resources and Director of Activities should be changed to yearly positions.
- A new Director of Communications position should be added as a yearly position.

- These changes would reduce the workload on Executives and allow for better long term planning.
- Corbett will lead the committee.
 - Kenneth, Colin, Nicholas, and Gary all volunteer to help.
 - First draft will aim to be ready by the first meeting of the Spring semester.

5.6 CSSS Website Re-design

- The website is completely outdated right now.
- We should think about updating it with a fresh look and current information.

6 Approval of the Minutes

- Colin motions to approve the minutes from Thursday November 6th 2014.
 - Nicholas seconds.
 - Motion passes.

Meeting is adjourned at 6:41PM.

Biomedical Physiology & Kinesiology Student Association

Grant Proposal for the BPKSA's Careers in BPK Event

Contact Person: Loryn Bohne & Steven McGee

Email: bpkasa@sfu.ca

What: The BPKSA Undergraduate Careers in BPK Event

Who: All undergraduate students in the BPK department are invited

When: January 20 2015 @ 3:30-8:30pm

Where: Saywell Atrium on SFU Burnaby Campus

Why: The primary goal of this event is to provide an opportunity for undergraduate students to interact with professionals in careers that a BPK degree will lead to and ensure the success of SFU BPK undergraduates. Several SFU BPK alumni that are practicing professionals in kinesiology related careers (e.g. physiotherapists, medical doctor, occupational therapists, etc.) are recruited to present to undergraduates to give them a better understanding of the careers they are interested in pursuing. The recruited alumni also provide advice for the interested undergraduates of experiences and opportunities at SFU they found helpful to become a practicing professional. We also aim to generate a sense of community and dialogue between undergraduate students in the department and give a chance for undergraduate students to get to know members of their DSU.

Last Year's attendance: ~140 students

Detail		Debit	Credit
Cost	Posters**	\$30.00	
	Program Guides**	\$150 .00	
	Door Prizes	\$100 .00	
	Gifts for Speakers	\$100.00	
	Facilities Management Work	\$600.00	
	Wraps, Beverages, Fruit, Veggies, Squares**	\$1,720 .00	
Total		\$2,700	
Revenue	Core Funding*		\$50
	Faculty Grant		\$500.00
	Departmental Grant		\$500.00
	Student Engagement Fund		\$400
	\$2 ticket per student***		\$250
Total			\$1,700.00
Request	SFSS Grant		\$1,000.00

* If all other sources of revenue aren't sufficient to cover the expenses it will be paid for using core funds

** The money provided by this grant will only be used towards SFSS Food and Beverage Services **and** the SFSS Copy Centre as per last year's granting committee's request

*** Contradictions between the number of students and the credit generated from the \$2 ticket/student arose from students who somehow managed to enter the event and avoided paying. We plan to do everything we can to prevent this from reoccurring and have improved significantly from last year's event but we do not want to rely on income that is not guaranteed.

Highlighted values indicate approximations based on last year's event.